

CENSTM

PROFLEX

ProFlex Product Selector



	DX1	DX3	DX5
CE EN352-2:2002; EN 352-7:2002 certified	✓	✓	✓
Patented Modular Design	✓	✓	✓
Custom Earpiece Laser Marking	✓	✓	✓
Digital DSP Circuitry	✓	✓	✓
WaterShield	✓	✓	✓
Deluxe Packaging With 60 Batteries Included	✓	✓	✓
Low Battery Warning	✓	✓	✓
Dedicated On/Off Button	✓	✓	✓
Passive Modules Included	✓	✓	✓
Standard 2 Year Warranty on electronic modules	✓	✓	✓
Metalik Colours		✓	✓
Digital Multi-Switch	Push Button	✓	✓
Volume & Mode Auto-Save		✓	✓
Vocal Feedback		✓	✓
Mute Function		✓	✓
Multiple Modes For Optimised Protection		3 Modes	5 Modes
Wireless Comms Mode			✓
Induction Neck Loop For Use With Wireless Comms			✓
Wind Noise Reduction			✓
Gun Metal Module Finish			✓

Digital Push Button



Mute Function



Vocal Feedback



Volume & Mode Auto Save



Digital Multi-Switch



2 Year Warranty



Hydrophobic Protection



Tested & Certified



MODE INFORMATION:

DX1

General Mode - Optimised for good all-round use with both rifles and shotguns in all shooting disciplines. With its fine tuned general shooting mode, it boosts quieter sounds such as approaching birds and quarry to clear audible levels, giving you the edge on the competition.

DX3

Game Mode - Optimised for game shooters. Following a gunshot, the device activates reducing output levels to keep the shooter safe from harmful noise. The sound level then immediately returns to normal, allowing the user to hear approaching quarry.

Clay Mode - Optimised for the clay shooter where guns are typically fired at a faster rate with other shooters nearby also firing, leaving the user exposed to more prolonged loud levels.

Tactical Mode - Optimised for fast action shooting following a gunshot, the device activates reducing output levels to keep the shooter safe from harmful noise. The sound level then immediately returns to normal, allowing the user to communicate with their team.

DX5

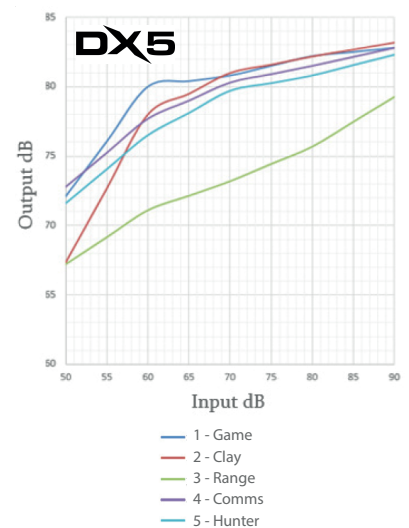
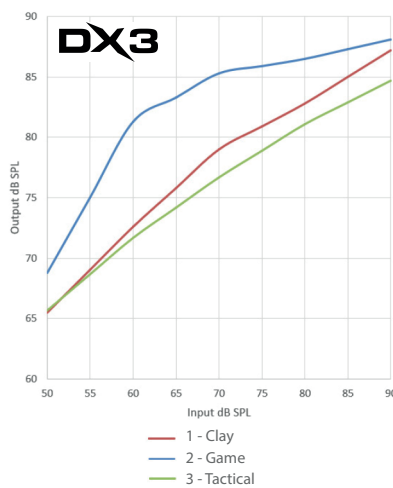
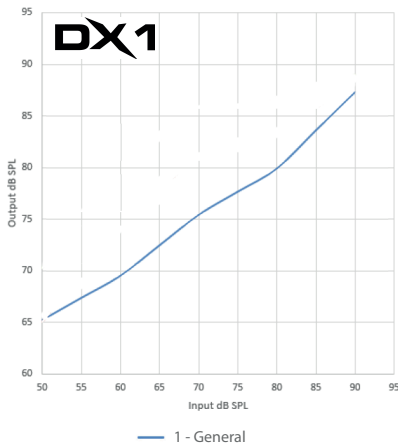
Game Mode - Optimised for game shooters. Following a gunshot, the device activates reducing output levels to keep the shooter safe from harmful noise. The sound level then immediately returns to normal, allowing the user to hear approaching quarry. This mode also includes wind noise reduction.

Clay Mode - Optimised for the clay shooter where guns are typically fired at a faster rate with other shooters nearby also firing, leaving the user exposed to more prolonged loud levels. A single microphone wind noise reduction algorithm is initiated in the mode.

Range Mode - Optimised for those users firing on indoor ranges or with larger calibre weapons. Ambient awareness is still provided although the reduced output levels may degrade close conversation. Double protection is still advised in this type of environment.

Wireless Comms Mode - This mode is optimised for general shooting, providing ambient awareness but with the added feature of wireless audio input via the supplied neck loop.

Hunter Mode - Optimised for the hunter/stalker. The amplification of quieter sounds is reduced compared to the previous modes in order that the sounds of footsteps on dry forestation and grass are reduced so as not to be annoying to the user. This mode also includes wind noise reduction.



Attenuation Data Electronic Modules

Frequency (Hz)	63	125	250	500	1000	2000	4000	8000
Mean Attenuation	26.1	25.9	26.0	26.5	27.6	33.3	41.3	43.6
Standard Deviation	8.1	7.2	7.3	8.9	6.8	4.7	3.8	5.2
Assumed Protection	18.0	18.7	18.7	17.6	20.8	28.6	37.5	38.4
H=28			M=21			L=19		
SNR=25								